The TV Workstation project: a research scope

Keynote talk at the LIFAT seminar

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Tours city (France) 10th of July, 2025

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Summary

Introduction

TV video capture

Real-time TV video processing

Introduction

- ► Television (TV) is a huge source of multimedia data¹,
 - \blacktriangleright \simeq 27,000 channels worldwide,
 - \simeq 55% in Europe, Russia, China, USA,
 - ▶ provided with DTT, SaT, Cable TV, IPTV and InternetTV,
 - ▶ e.g. France / Vietnam (\simeq 210 channels), USA (\simeq 1,760 channels),
- Computer Vision and AI could be applied to TV,
 - ▶ Social TV, Sync2Ad, Fact-Checking, GenAl for TV, ...,
- ► A Workstation has to support the scalability / real-time issues, this leads us to develop the TV Workstation since 2017.



Summary

Introduction

TV video capture

Real-time TV video processing

The DELL 5820 computer and tool suite (1/2) The DELL 5820 computer processes 8 channels (HD, 30 FPS, 24h/day), with real-time audio / video (A/V) encoding, control of tuners with IR sensors, internal / external storage of 38 + 190 TB.



R	lesolution	Audio/ Video	CPU rate	Video Mbps	TB/ month	Audio Kbps	GB/ month
HD	1280×720		20 %	3	7.23	256	621
SD	720×576	asyn	12 %	1.6	3.89	160	384
Low	320×240	-	8 %	0.56	1.36	128	308

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The DELL 5820 computer and tool suite (2/2)

The DELL 5820 **computer** is offered with a tool suite for adaptive capture, mapping and first analysis of A/V data.



Sources	Area	Length	Size	Ch	BCE	Col	Desc	Words
3	Francophonie	\simeq 2 years	160 GB	310	5 M	120.2 k	1 M	69 M

Ch, BCE, Col, Desc stand for channels, broadcast events, collections and descriptions.

Whisper model	tiny	base	small	medium	large	
Throughput	39.8	30.1	6.5	$\simeq 4.5$	$\simeq 2$	
Audio (h) / week	6,685	5,055	1,090	$\simeq 755$	$\simeq 335$	
Memory (GB)	22.5	27.5	48	$\simeq 115$	$\simeq 192$	
CPU rate	\simeq 90 %					

Partial video copy detection (1/4)

Partial video copy detection (PVCD) aims at finding short segment(s) which have transformed in long video(s):



- ▶ it is a key topic with application domains (copyright, retrieval),
- existing datasets (VCDB, FIVR-PVCD, VCSL) offer no scalability, control of spatial degradations, null latency and frame-level annotation,
- ► a TV-based protocol was proposed to design the STVD-PVCD dataset on the task, public available^{2,3} [ORASIS2021,ICIAP2022].

²https://dataset-stvd.univ-tours.fr/pvcd/

 $^{^{3}}$ e.g. cove.thecvf.com, datasets.visionbib.com, homepages.inf.ed.ac.uk, kaggle.com, opendatalab.com, paperswithcode.com, ... $\langle \Box \rangle \langle B \rangle \langle \Xi \rangle \langle \Xi \rangle \langle \Xi \rangle \langle \Xi \rangle \langle C \rangle$

Partial video copy detection (2/4)

STVD-PVCD is the best dataset for scalability and noise control. It uses a strategy for memory cost optimization⁴.

Datasets	VCDB	FIVR-PVCD	STVD	VCSL
	2016	2021	2021	2022
References	28	100	243	122
Positive videos	528	N/A	19,280	9,207
Positive pairs	9k	10,8k	1,688k	281k
Negative videos	100,000	N/A	64,040	N/A
Duration (h)	2,030	N/A	10,660	17,416
Noise characterization	real noise	real noise	noise-free	real noise
Timestamping (s)	1	1	$\frac{1}{30}$	1

(h): hours, (s): seconds, N/A: not available, k: thousands



 $^{4}75k \text{ pixels} = 320 \times 240 \text{ at } 560 \text{ kbps}$

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Partial video copy detection (3/4)

STVD-PVCD allows a fine characterization for PVCD:

- a root capture plus 5 test sets,
- video cut is controlled with a latency model,
- downscaling, compression depend of correlated parameters, ►
- flipping, rotating, black-border insertion are standard,
- video speeding is done with [ICAIIC2020].

	Video cut	Downscaling	Compression	Flipping	Rotating	Black-border	Video speeding
Root capture	•						
Hello World Pixel attacks	•	•	•				
Global transforms	•	•	•	•	•	•	
Video speeding	•	•	•				•
Combination	•	•	•	•	•	•	•



Pixel attack

Global transforms

Video speeding

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Partial video copy detection (4/4)

STVD-PVCD is suitable to characterize PVCD methods.

- ► Detection: key-frame based method⁵ [ICPR2016]
- ► Features: 10 (BRIEF, 9 CNN features)
- ► Dataset: STVD sampling⁶ without/with training⁷
- Experiments: > 4.4 M vectors and > 445 B matchings
- ► Metric: *F*₁

	BRIEF	VGG-16
Hello world	0.98	N/A
Pixel attack	0.59	0.64

Hello world & Pixel attacks - BRIEF / CNN feature - without training

	Last FC	MAC	R-MAC					
ResNet50-v1	0.926	0.828	0.823					
Inception-v1	0.923	0.738	0.782					
VGG-16	0.894	0.922	0.918					
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Gobal transforms - 9 CNN features - with training

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Multimodal audio/video analysis for fact-checking

Fact-checking checks the veracity of claims from various media (print, TV, radio, Web, SN). There is none A/V dataset, we have designed the large-scale french STVD-FC:



- ► containing 6,730 news / political TV programs (6,540 h) of the French presidential election 2022⁸ (≈ 50 Mwords, ≈ 706 Mimages, 1.96 TB),
- ▶ linked to $\simeq 10,000$ claims ($\simeq 10$ years / height web services) [ISS2025],
- ▶ public available⁹ [CBMI2022] tested a first system [VISAPP2024].

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Multimedia Knowledge Graph (MKG) (1/2)

Multimedia Knowledge Graph (MKG) represents multimedia content (text, image, A/V, etc). There is no large-scale French/MKG, we have designed STVD-KG:

- ▶ a preprocessing maps TV broadcast events into contents,
- ▶ NEs are detected with NER Spacy/casEN intersection for robustness,
- ▶ NEL processes candidate named entities with WebDB and TV ontology,
- ▶ STVD-KG is ×10 bigger than state-of-the-art, public available¹⁰.



NER, NEs, NEL, stand for Named Entity Recognition, Named Entities and Named Entity Linking.

EPG	BCE	Col	NEs	Triples	Properties
1 year	2.9M	70k	84k / 5.7M	27.6M	21

EPG, BCE, Col, NEs stand for Electronic Program Guides, broadcast events, collection and named entities.

¹⁰https://zenodo.org/records/15368241

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Multimedia Knowledge Graph (MKG) (2/2)

MKG is inherently a Multimodal Knowledge Graph (*M*KG). *M*KG construction is related to the Multimodal Named Entity Recognition (MNER) in A/V data with semi-supervised learning.



LOC: external vs. internal

PEO: old vs. young

ORG: building vs. object

MNER for A/V is specific, a STVD-MNER^{β} dataset is proposed.



Dur	Col	A/V files	Transcripts	Audio	Video	NEs
819h	284	843 ×2	yes	256 kbps	0.56Mbps	1,231
					320×240	

Dur, Col, NEs stand for duration, collection and named entities.

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Parallel machine scheduling (PMS) for A/V capture

Problem statement: large-scale capture has an hardware / memory cost not needed¹¹. A partial capture with PMS:

- $\blacktriangleright\,$ is an off-line / no preemptive scheduling using static execution times,
- is a Weighted Interval Selection Problem (WISP) NP-hard having polynomial approximation algorithms (e.g. GREEDY_α [JA2003]),
- has a latency L(t) as key parameter of the scheduling problem,
- ► is delivered with public available dataset STVD-PMS¹² (170 days, 26 channels, 99k jobs, 5,615 hashcodes, offline/online latency).



¹¹Frequent, political content, rich EPG data, ... ¹²https://dataset-stvd.univ-tours.fr/pms/ <□ > < ⊕ > < ⊕ > < ⊕ > < ⊕ > < ⊕ > < ⊕ > < ⊕ > < ⊕ > < 14/23

Summary

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Real-time TV video processing

The DELL PowerEdge T640 computer

The DELL PowerEdge T640 **computer** processes 24 channels for real-time video decoding and processing with high-performance CPUs¹³ and having an internal / external storage of 72 + 190 TB.



Ch	BPP	Res	FPS	Images		Bandwidth	
		SD	$600 = 24 \times 25$	51.8 M/day	0.69 GB/s	57.9 TB/day	34%
24	32	HD	$528 = 24 \times 22$	45.6 M/day	1.81 GB/s	152.9 TB/day	91%
		Full HD	$240 = 24 \times 10$	20.7 M/day	1.85 GB/s	156.4 TB/day	93%

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Real-time PVCD

Real-time PVCD processes with a deadline Δ (e.g., 1-3s) and can be applied to multiple video streams [CBMI2021,CAIP2023]:

- ▶ with real-time video decoding using hardware on the Workstation,
- ▶ with rigid (ZNCC) and no-rigid (2D CNN) features for matching,
- ▶ with key-frame selection methods using goodness criteria.



Time optimization for real-time deep learning to investigate:

- ▶ acceleration ¹⁴ with INT8 and VNNI [CCIS2020],
- ▶ soft real-time with adaptive inference [PR2020].

 $^{^{14}\}simeq\times15 \text{ acceleration on } \textit{ResNet-50} \text{ (OpenVino vs. (TensorFlow)} = (100) \times 10^{-10} \text{ (OpenVino vs. (TensorFlow)}) = (100) \times 10^{-10} \text{ (TensorFlow)}) = (100$

Real-time frame capture and IQA (1/2)

Real-time frame capture decodes videos into frames re-encoded as image files (e.g. jpeg). The workstation can process 24 streams (22 FPS / HD) in real-time and offers a large storage (72 TB).



No bottleneck, the problem is the storage cost (3 weeks max).

	Day	Month	Year	Disks
data	3.4 TB	103.2 TB	1.22 PB	72 TB
image	45.6 M	1.4 B	16.7 B	0.96 B

M, B, TB, PB stand for Millions, Billions, Terabyte, Petabyte

Real-time frame capture and IQA (2/2)

Image Quality Assessment (IQA) filters high quality frames into a two steps pipeline.



- ▶ low-level IQA filters out low quality frames with standard processing,
- high-level IQA requires time-efficient blur detection methods [CIS2023],
- ▶ Near-Duplicate Detection (NDD) filters out duplicate frames for storage,
- parameters $\alpha_0, \ldots, \alpha_n$ are set for storage requirements (e.g. $\simeq 12$ FPM).

Summary

Introduction

TV video capture

Real-time TV video processing

- ▶ project launched in 2017, specific / ready-to-use platform,
- cross-disciplinary project (CV, NLP, OR),
- ▶ 9 researchers working on, \simeq 44.7 k€ of investment,
- ▶ 3 PhD (V.H. Le, H.G. Vu, L. Nguyen),
- ▶ 7 publications¹⁵ and 4 public datasets STVD¹⁶,
- ▶ research perspectives (*M*KG, MNER, RT CV, ...),
- ▶ project submission (Fact-Checking, Social TV, TV GenAI).

¹⁵[AI4TV2019, CBMI2021, ORASIS2021, ICIAP2022, CBMI2022, CAIP2023, VISAPP2024] ¹⁶https://dataset-stvd.univ-tours.fr/ <□ ▷ <⊡ ▷ <≧ ▷ <≧ ▷ <≧ ○ <<

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